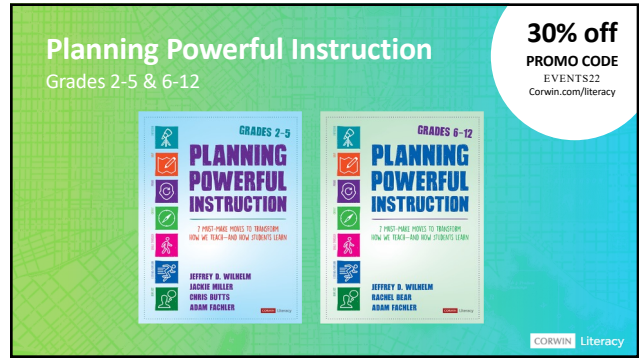





1



2

Essential Question:

How can we plan and implement the most powerful units and lessons that engage, support, challenge, and inspire our students to think, know and do in new more expert and transformational ways?




3

Learning Targets:

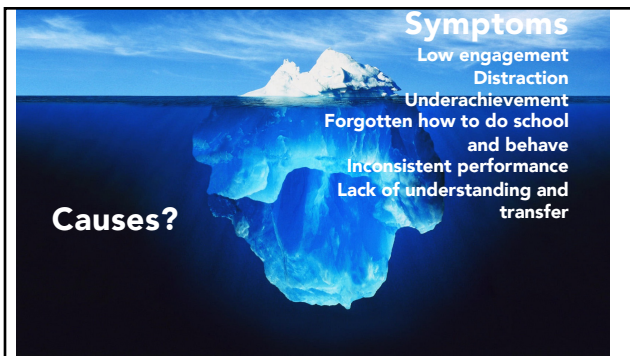
Educators will...

- Explore the power of EMPOWER as a mental model for planning, implementing and reflecting on transformational instruction.

Brainstorm ways to implement what you are learning in your classroom.



4

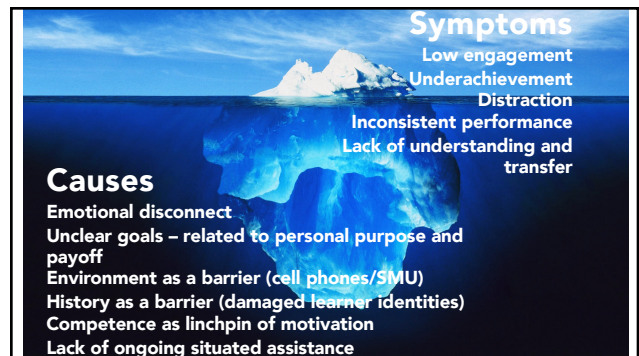


Symptoms

- Low engagement
- Distraction
- Underachievement
- Forgotten how to do school and behave
- Inconsistent performance
- Lack of understanding and transfer

Causes?

5



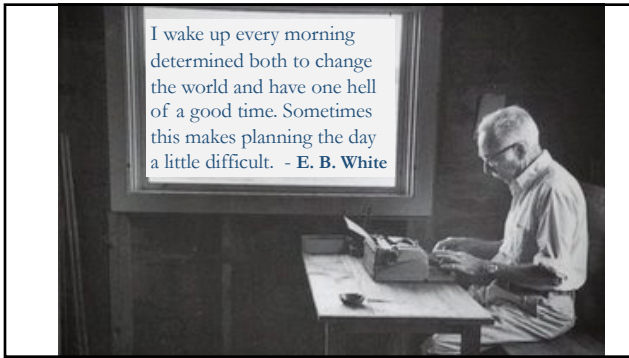
Symptoms

- Low engagement
- Underachievement
- Distraction
- Inconsistent performance
- Lack of understanding and transfer

Causes

- Emotional disconnect
- Unclear goals – related to personal purpose and payoff
- Environment as a barrier (cell phones/SMU)
- History as a barrier (damaged learner identities)
- Competence as linchpin of motivation
- Lack of ongoing situated assistance

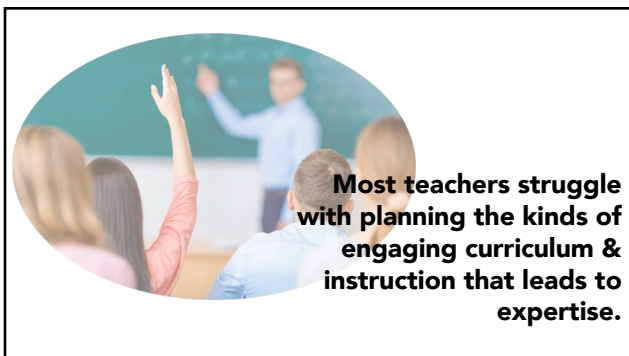
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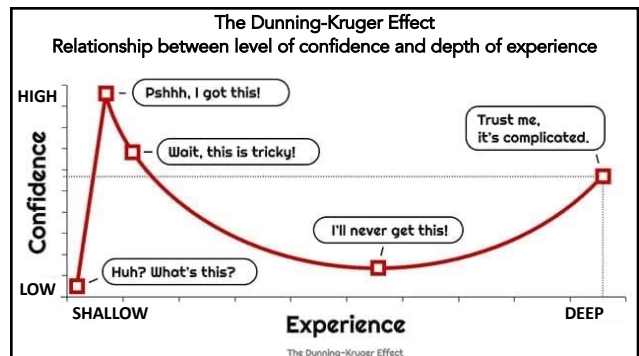
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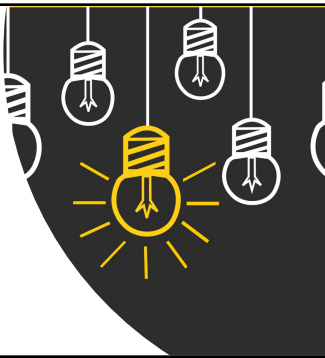


11



12


Two essential ingredients for expertise



13

Ericsson on how to achieve expertise


1. **a mental model:** a highly conscious and articulated representation of a task and how to complete it
2. **deliberate practice:** mindful focused practice aligned with “correspondence concept”



14


	unconscious	conscious
incompetence	unconscious incompetence	conscious incompetence
competence	unconscious competence	conscious competence (expertise)

15



EMPOWER is a *mental model* that captures exactly how experts in all fields apprentice learners into expertise.


16


Key Insight

EMPOWER == TEACHING

If you lack a **mental model** for a task, you **cannot get better** at that task.

17

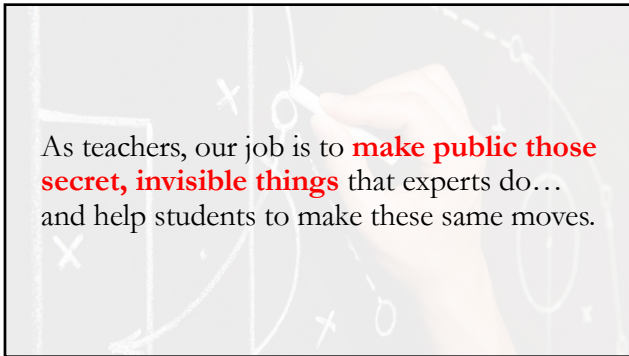

Key Insight

You already do some/most of EMPOWER.

The new opportunity is using it consciously to
(a) simplify planning and (b) improve at it.


EMPOWER == TEACHING

18




As teachers, our job is to **make public those secret, invisible things** that experts do... and help students to make these same moves.

19



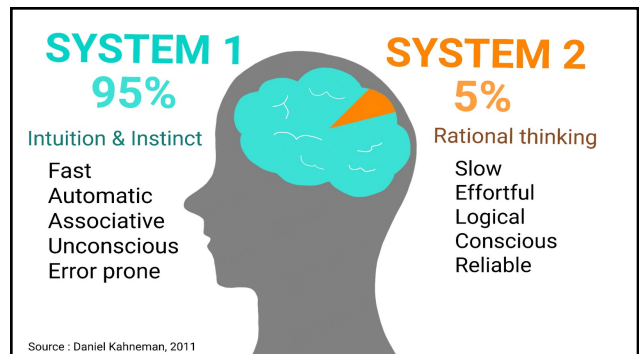
pedagogical content knowledge
Is the integration of what you know about teaching and what you know about doing your subject; a.k.a. *expertise* in teaching. In other words, knowing HOW to teach learners HOW to engage in more expert practices.


20



The human brain is actually two systems at work.

21



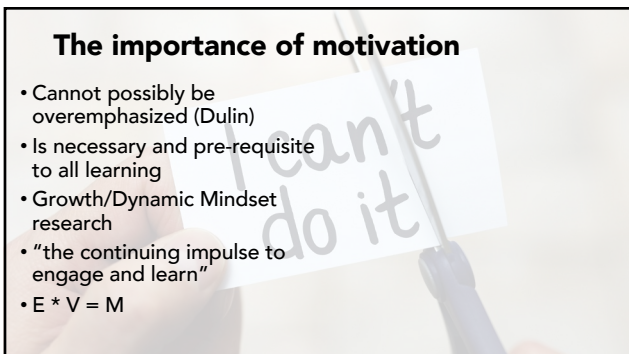
<p>SYSTEM 1 95%</p> <p>Intuition & Instinct</p> <p>Fast Automatic Associative Unconscious Error prone</p>		<p>SYSTEM 2 5%</p> <p>Rational thinking</p> <p>Slow Effortful Logical Conscious Reliable</p>
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Source : Daniel Kahneman, 2011

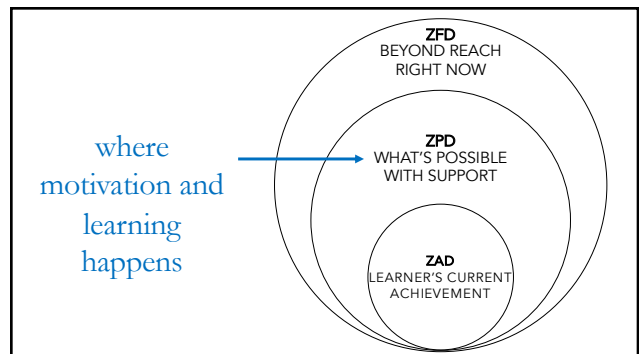
22

The importance of motivation

- Cannot possibly be overemphasized (Dulin)
- Is necessary and pre-requisite to all learning
- Growth/Dynamic Mindset research
- "the continuing impulse to engage and learn"
- $E * V = M$



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where motivation and learning happens

ZFD
BEYOND REACH
RIGHT NOW

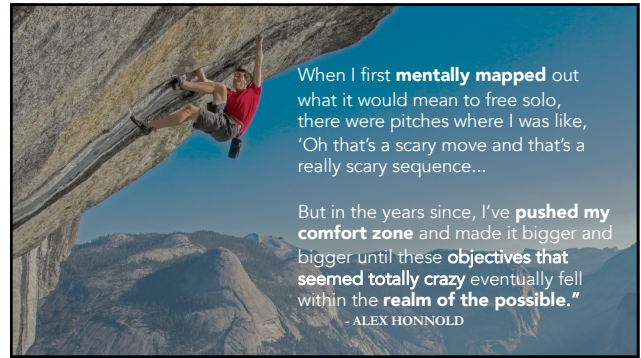
ZPD
WHAT'S POSSIBLE
WITH SUPPORT

ZAD
LEARNER'S CURRENT
ACHIEVEMENT

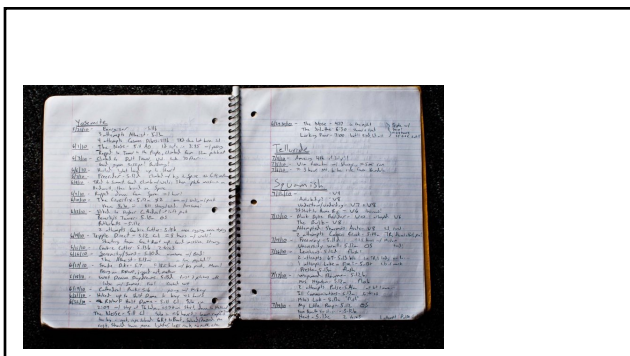
24



25



26



27

The 6 Things Alex Honnold Can't Live Without

Honnold is known for his minimalism, both in climbing and in life. But there are a couple items he deems essential.

Journals

Journals

Photo: Courtesy of Mead

<https://www.outsideonline.com/219486/alex-honnold-s-6-essential-things/>

28

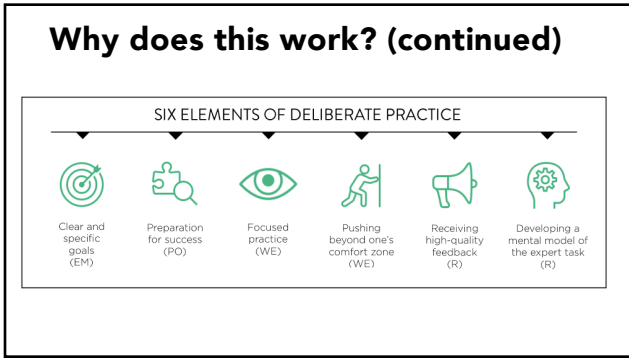
Alex was effectively apprenticed into effectively apprenticing *himself*. How can we generalize the model?

29

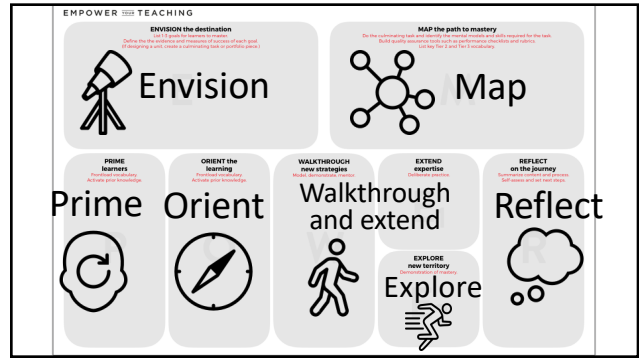
EMPOWER is a *mental model* that captures exactly how experts apprentice learners into expertise:

Move 1	Move 2	Move 3	Move 4	Move 5	Move 6	Move 7
E	M	P	O	W	E	R
ENVISION a destination	MAP the mental model & the path to mastery	PRIME for the journey	ORIENT the learning	WALK-THROUGH new skills	EXTEND/ EXPLORE new territory	REFLECT on the journey

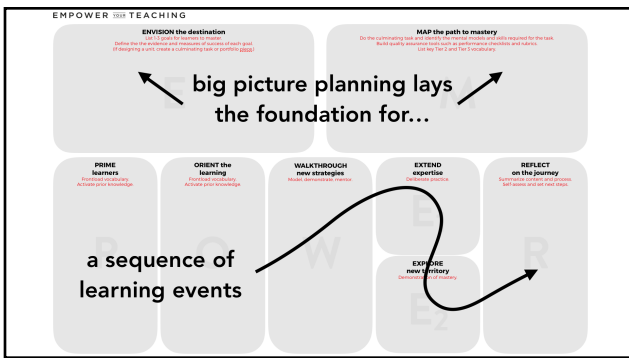
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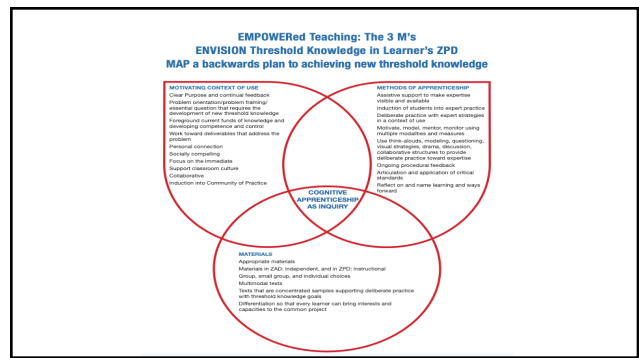
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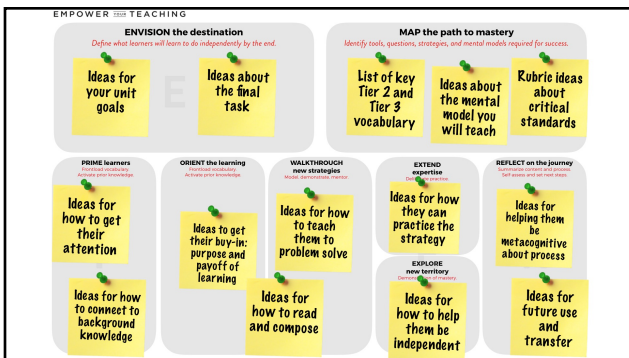
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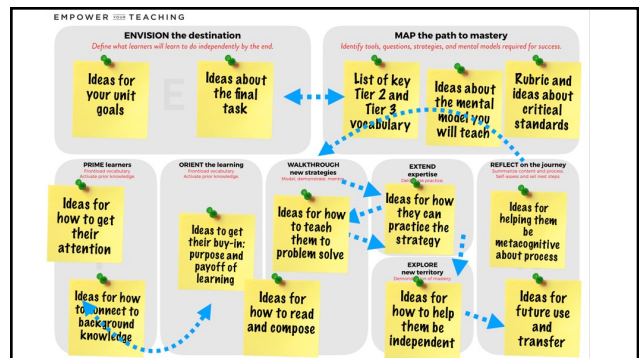
33



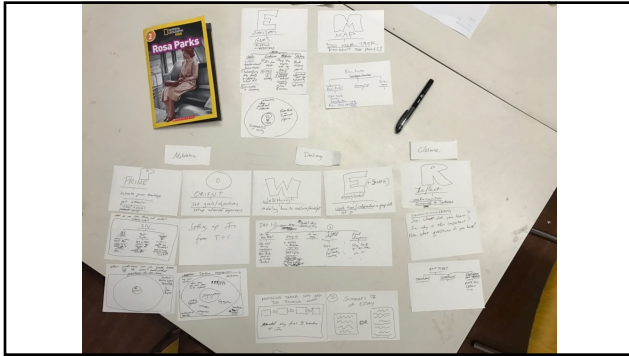
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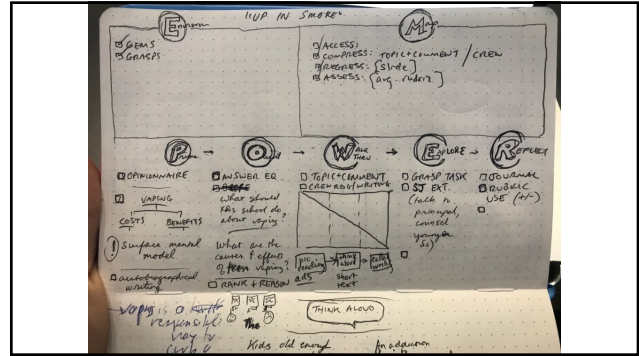
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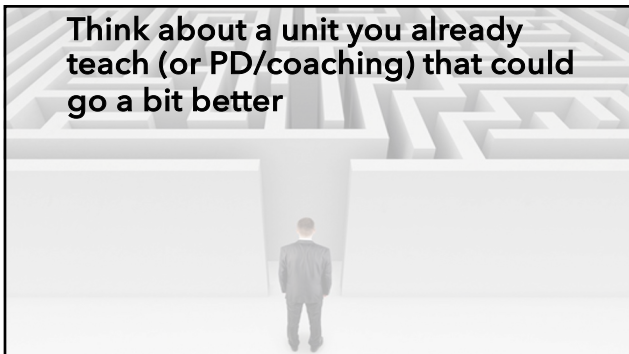
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39



40



CRYSTAL LAKE, Ill. — In Alabama, a school [removed the doors from bathroom stalls](#) to stop students from sneaking inside to vape. In Colorado, a school decided to [forfeit a volleyball game](#) after finding “widespread vaping” and other infractions by the team. And in Pennsylvania, at a school where administrators have tried installing sensors to detect vaping in bathrooms and locker rooms, students caught with vape devices face a \$50 fine and a three-day suspension.


Julie Bosman
September 2019
NVT

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EMPOWER TEACHING

ENVISION the destination
Define the vision and mission of each goal of learning with explicit learning goals or objectives

MAP the path to mastery
In the understanding and learning of the content, what are the skills needed for the task? Build quality assessment tasks to be performance standards and rubrics. Outline the path to mastery.



Envision

M

PRIME learners
Engage prior knowledge
P

ORIENT the learning
Activate prior knowledge
O

WALKTHROUGH new strategies
Model and practice
W

EXTEND expertise
E₁

REFLECT on the journey
Summarize and reflect on the learning process
R


P O W E₁ R
EXPLORE new territory

42

EMPOWER **1**
Principle

ENVISION: Your goal is what students can do *independently* (that is new and transformational – threshold knowledge!) by the close of the unit.

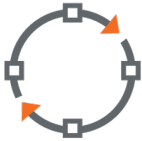
43



Envision the destination

Setting a goal, deciding on a culminating task, identifying quality standards, and an “angle”

44



threshold knowledge

core concepts and processes that transform perception and participation in a subject

45

Threshold knowledge is...

- Transformative
- Troublesome
- Integrative
- Irreversible**
- Bounded
- Discursive

46

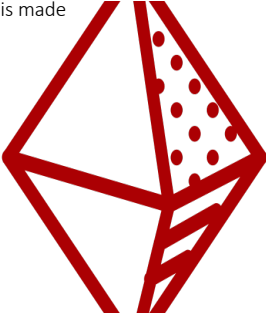
Threshold knowledge is 3D/4D and is made up of TRANSFORMATIONS through ENGAGING with

The threshold concept of (KNOWING-typically a mental model)

Necessary to problem-solving or meaning-making processes of . . . (DOING)

Supporting learners to consider, discuss, reflect, revise, extend, and rehearse for transfer by (THINKING)

Which leads to deep understanding that take one through a GATEWAY to new transformed ways of knowing, doing, thinking and being (UNDERSTANDING)

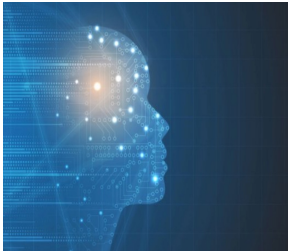


47

Understanding Understanding

Understanding means that one engages, knows, can do/apply, reflect and think about the relationships between a concept, set of connections, and processes of enacting knowledge

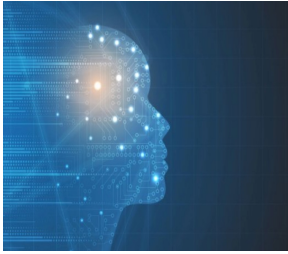
High road transfer vs. low road



48

Understanding Understanding

Understanding means that one has sufficient grasp of concepts, principles and processes AND THEIR RELATIONSHIP so that one can adapt them and bring them to bear on new problems in new situations



High road transfer vs. low road

49

G	E	M	S

50

EMPOWER TEACHING

ENVISION the destination *(Define what learners will learn to do)*

MAP the path to mastery

G	E	M	S
GOAL	EVIDENCE	MEASURES OF SUCCESS	STAKES
What learners learn to do independently	The product(s) and deliverables learners create as proof of learning (summative task)	The quality bar, criteria, or standards by which work will be assessed	The importance of this unit's goals

become

Ideas for your unit goals

PRIME learners *(Learner readiness)*

Ideas for how to get their attention

Ideas for how to connect to background knowledge

ORIENT *(Context)*

Ideas to get their buy-in: purpose and payoff of learning

to teach them to problem solve

Ideas for how to read and compose

EXPLORE *(New territory)*

practice the strategy

Ideas for how to help them be independent

to become

to be metacognitive about process

Ideas for future use and transfer

51

G	E	M	S
GOAL	EVIDENCE	MEASURES OF SUCCESS	STAKES

52

ENVISION the destination: Goal • Evidence • Measures of Success

The unit _____
(compelling title of your unit framed as "how to" or question)

teaches learners how to _____
(disciplinary goal that meets correspondence concept: i.e. arguing, storytelling, conducting scientific inquiry, analyzing historical documents, solving problems)

Learning will be evidenced through _____
(summarizing projects and/or summative assessments)

Work products will be judged on criteria such as:

- _____
- _____
- _____
- _____

(measures of success (usually adjectives))

53

ENVISION the destination: Goal • Evidence • Measures of Success

Up in Smoke: A deep dive into the teen vaping epidemic

The unit _____
(compelling title of your unit framed as "how to" or question)

teaches learners how to **(1) READ/VIEW: Analyze causes and effects of a complex problem**
(2) CREATE/COMPOSE: Compose policy arguments grounded in evidence and connected through reasoning

Learning will be evidenced through **1) Micro-arguments**
2) vaping policy paper
3) PSA campaign with memes, videos, podcasts, etc.

Work products will be judged on criteria

- Evidence-based**
- Insightful / reasoned**
- Coherently structured**
- Actionable (solution)**

(measures of success (usually adjectives))

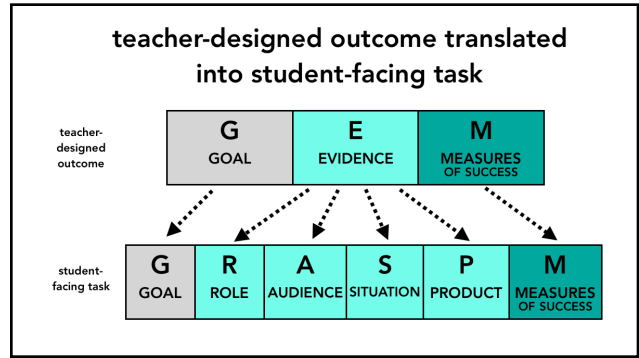
54

Make an evidence-based argument about the dangers of vaping.

vs.

Students are vaping in school. As a copywriter for a leading marketing agency, our class has become a PR firm hired to build a compelling campaign that influences teens to reconsider their choice to vape. (Mantle of the expert drama)

55



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GOAL	REAL-WORLD ROLE	AUDIENCE	STORY/SITUATION	PRODUCT/PERFORMANCE
convince	storyteller	client/customer	You have been asked to...	discussion/debate
analyze	historian	fellow students	The context/challenge is...	presentation
inform	politician	expert panel	The issue you must address is...	article/essay
explain	engineer	community	The problem is...	podcast
design	scientist	an official	You have an opportunity to...	webpage
test	artist	pen pal		speech
	CEO	reader		story

57

Guiding Questions: What are the causes and consequences of teen vaping?

What could this school (and society) do about it?

58

What questions do YOU have about this topic?

59

EMPOWER TEACHING

ENVISION the destination
Define the content and measures of success of each goal. (Aligning each student's learning goal or objective)

MAP the path to mastery
On the sublearning goal, identify the milestones and skills required for the task. Build quality assessment tools to be performance standards and rubrics. (Aligning the data that count)

G GOAL	E EVIDENCE	M MEASURES OF SUCCESS	S STAKES
What learners learn to do independently	The product(s) and deliverables learners create as proof of learning (summative task)	The quality bar, criteria, or standards by which work will be assessed	The importance of this unit's goals

60

Your Turn

ENVISION the destination: Goal • Evidence • Measures of Success

The unit _____
(compelling title of your unit framed as how to/ or question)

teaches learners how to _____
(disciplinary goal that meets correspondence concept, i.e. arguing, storytelling, conducting scientific inquiry, analyzing historical documents, solving problems)

Learning will be evidenced through _____
(summing) projects and/or summative assessments)


Work products will be judged on criteria such as:

- _____
- _____
- _____
- _____

} (measures of success, usually objectives)


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EMPOWER TEACHING



Envision

Define the evidence and measures of success (disciplinary goal) and create learning goals or questions



Map

On the unit's primary goal and evidence, create the path to mastery and build a fully articulated plan for 2 and 4's mastery

PRIME learners

Activate prior knowledge

P

ORIENT the learning

Prerequisite knowledge

Activate prior knowledge

O

WALKTHROUGH new strategies

W

EXTEND expertise

E₁

REFLECT on the journey

Summarize and evaluate progress

R

EXPLORE new territory

E₂

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EMPOWER Principle 2

MAPPING THE PATH:

Go the way so you can **know** and **show** and grow the way!


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Map the path to mastery


64

MAPPING THE PATH: The 4 Moves




ACCESS

Access the task from your learners' point of view.




COMPRESS

Essentialize the material and determine mental model(s)



REGRESS


Break down the task and the knowledge required to do it



ASSESS

Design scoring tools

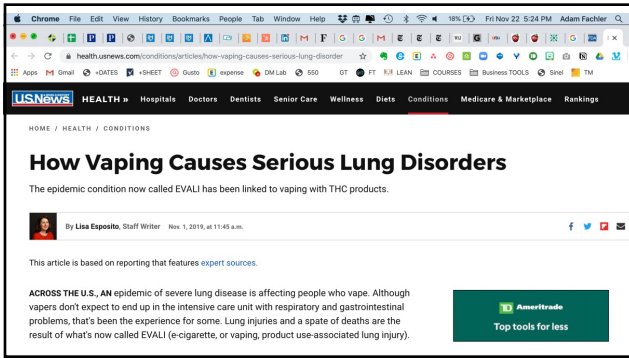
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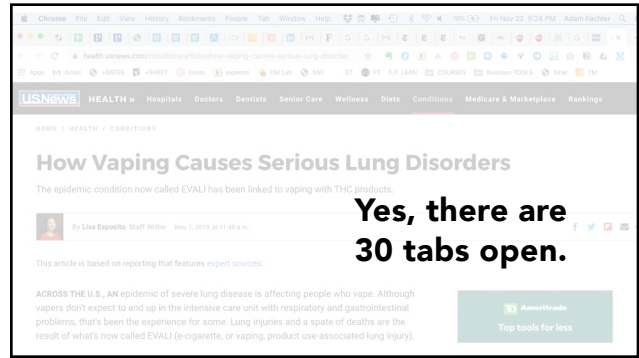
ACCESS

Access the task from your learners' point of view.

66



67



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PROMPT
Through his character in *The Giving Tree*, what message is Shel Silverstein trying to deliver about giving and taking in relationships?

SAMPLE RESPONSE #1

Throughout our lives, we enter into relationships with people. In these relationships, we sometimes give more than we take, and we sometimes take more than we give. It's hard to be fair because the people who give more than they take usually take more than they give. The **generalization** that Shel Silverstein suggests in his story *The Giving Tree* is that even as the trees are giving to a relationship, **additionally**, the author suggests that when people act greedily the result is unhappiness.

The message that Silverstein suggests through his character is that we cannot be happy in relationships if we only give and not take. For relationships to work, we need to balance giving and taking. **His evidence** demonstrates this through showing the reader how the tree is happy when she was able to offer little things to the boy like apples, leaves, and branches but unhappy when she had to give up more substantial parts of herself like limbs. In each response, the tree is punished, dried, and close to her limits. The reader sees an image of the tree without apples and Silverstein says, "And the tree was happy." (Section 2). Silverstein shows us an image of the tree without leaves and branches and Silverstein says, "And the tree was happy." (Section 3). However, by the third time, the boy has taken her trunk, and Silverstein writes, "And the tree was very happy." (Section 4). This change suggests that the tree has reached her giving limit, and readers should notice this contradiction in the tree's personality. Furthermore, the image of the lonely stump of the tree is a depressing one. **In showing** us the sad fate of the tree, Silverstein offers a caution to the "giver" in all our lives. **The lesson** that we, too, should not give until we have nothing left.

An alternative lesson Silverstein wants to teach in the story is the selfishness that sometimes comes with giving. **In showing** us the happiness of the boy throughout a life in which all he did was take and take, we see that consistently getting "things" and taking from another person does not lead to long-term happiness. In fact, it is because of his selfishness that he wishes he "had more" (Section 1) and takes the tree's trunk. Only at the end, when the boy appreciates the tree for what she is rather than what she can offer, does the pain seem happy.

From such a small story as a child, I have felt that we should thank Silverstein's message in our lives. Children should realize how much they take from parents, grown men and women, and realize how much they take from their important others, and we should all be aware of how much we take from our friends.

Ask yourself: Who is your Giving Tree? And how have you treated them?

**ACCESS:
RESPOND TO PROMPT**
What message about teen health and vaping is being communicated by this position paper, i.e. what is the major topic and major comment/takeaway?

Taking my shot at a microargument

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WHAT ARE THE MOST IMPORTANT SUB-SKILLS FOR ARGUMENT?

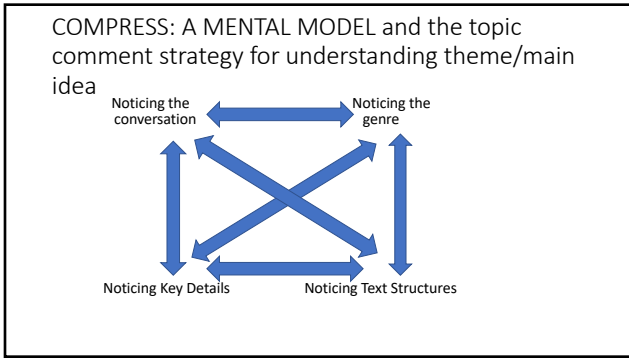
- Generating data
- Making personal connections to the topic
- Reasoning about data
- Evaluating data
- Reading for key details and themes/generalizations
- Finding data
- Generating claims
- Identifying counterclaims
- Reasoning about data
- Responding to counterclaims
- Analyzing data to see data patterns and to explain them

70

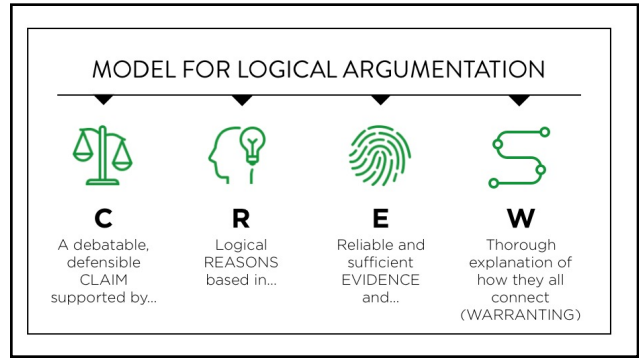
Parts of a Strong Argument	INTERPRETIVE QUESTION: Why does Ms. Jones take Roger in?
CLAIM What is the main point you are trying to argue?	I believe... In my own view...
REASON Why are you arguing this claim/point? What reasons do you have?	I think this because... I hold this view because...
EVIDENCE What specific evidence from the text supports your reason?	Evidence that supports this idea can be found on page ____ when... My perspective is supported by "INSERT QUOTE:"
WARRANT What is the connection between your claim/reason and evidence? Why does your point matter?	If _____ (reason/evidence), then _____ (insert connection to claim or reason). Since _____, we can infer that _____ (what conclusion can you draw?).

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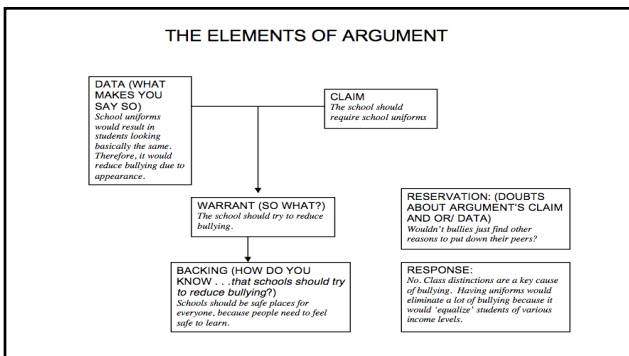
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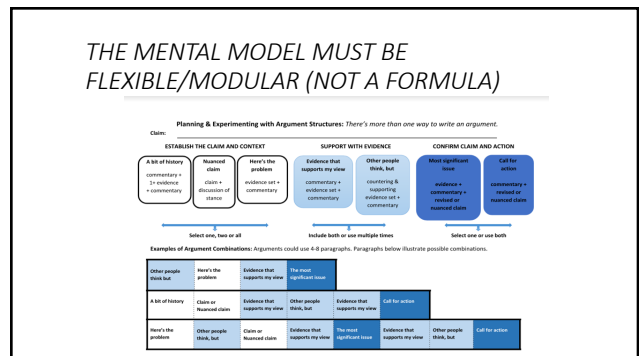
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75



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A mental model for claims – and how they relate to evidence, warranting/reasoning, counterclaims in the ongoing conversation

- **Topic + Comment**
- **Topic (+ qualifier/conditions/context) + Comment (+qualifier/conditions/context) + (causal statement)**
- **Abstract Noun (+ Q/C/C) + Evaluative Statement (+ QCC) + Causal Statement**

Music censorship is a policy tool that should be carefully used to protect our youth from deleterious influences because music is an especially influential medium that often works through subliminal suggestion.


77

How do you make a valid, logical ARGUMENT?

CLAIMS	REASONS from EVIDENCE	WARRANTS	POLISH
What is your answer to the question? What are you arguing? What are you trying to prove?	What makes you say your claim? What textual or real-life evidence are those reasons based on?	What is the thought process behind how you got from your evidence to your claim? What does your evidence mean? Why is it significant? *Explain so a 5-year-old would get it.	Have you followed the rules of capitals and punctuation? Do you have page numbers on you quotes? Are you writing in full sentences and paragraphs?

ASSESS
Design scoring tools

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CRITERIA SCORE	CONVINCING	SUPPORTED	WARRANTED/ EXPLAINED/ JUSTIFIED	CONVENTIONALLY SOUND
 ASSESS Design scoring tools	As a whole, does the argument convince the reader of the claim? EXPERT ★ PRO ✓ APPRENTICE AND NOVICE* ▲ 2 or 1 *USE THE REVISION TIPS	Are there enough relevant reasons from the text* to support the claim? *in their own voice The claim is <u>fully</u> supported by reliable reasons and evidence that connect persuasively to the claim. The claim is <u>mostly</u> supported by reasons and evidence from reliable sources that connect persuasively to the claim. The claim is <u>partially supported or unsupported</u> by reasons and evidence from the text or other reliable sources that connect persuasively to the claim. REVISION TIPS A Do you make your overall claim clear enough to your reader? A Check the other sections of the rubric. Is your argument supported and justified?	Is the connection between the evidence and the claim explained? The warrants <u>clearly</u> explain the connection between the claim and the evidence. The link between the evidence and the claim is <u>fully</u> clear. The warrants <u>generally</u> explain the connection between the claim and the evidence. The link between the evidence and the claim is <u>generally</u> clear. The warrants <u>partially</u> explain the connection between the claim and the evidence. The link between the claim and evidence is <u> somewhat clear or unclear</u> . A Can you explain how your reasons prove your point? A Can you use "often," "usually," "This means that...," or your own words to link?	Is the argument polished for an audience? All text evidence is properly cited and <u>smoothly</u> integrated. Capitalization, sentence, and punctuation rules are <u>completely followed</u> . Most text evidence is properly cited. Capitalization, sentence, and punctuation rules are <u>mostly</u> followed. Some or no text evidence is properly cited. Capitalization, sentence, and punctuation rules are <u>sometimes or mostly not</u> followed. A Can you include page numbers on evidence? A Can you check your capital, sentence, and punctuation?

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Gut Check


Which of these moves have you done in planning your current unit?

Which could you try?




ACCESS

Access the task from your learners' point of view.




COMPRESS

Essentialize the material and determine mental model(s)



REGRESS

Break down the task and the knowledge required to do it




ASSESS

Design scoring tools


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EMPOWER TEACHING




Envision

Define the destination in all measures of success (not just an abstract goal) and develop a comprehensive understanding of it.



Map

On the path you are on, identify the landmarks that will help you reach your destination. Identify the landmarks that will help you reach your destination.



Prime learners

Activate and build background knowledge.

O

ORIENT the learning

Activate and build background knowledge.

W

WALKTHROUGH new strategies

Activate and build background knowledge.

E₁

EXTEND expertise

Activate and build background knowledge.

R

REFLECT on the journey

Activate and build background knowledge.

E₂

EXPLORE new territory


Activate and build background knowledge.

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EMPOWER Principle 3

PRIME: All learning proceeds from prior interests and learning.

82

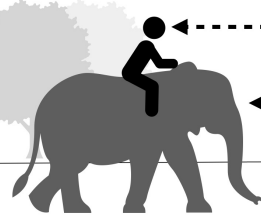


Prime the learners

Activate and build background knowledge

83

The truth about how people learn



Rider

your rational brain

Elephant

your emotional brain

Path

your environment

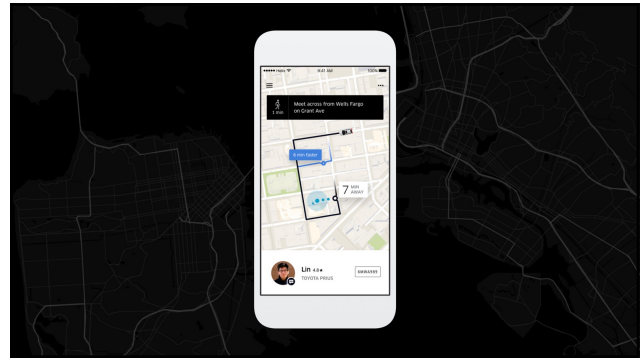
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EMPOWER Principle 4

ORIENT: No one moves into the "fog" without a clear vision of where they're going, how they'll get there, and what makes the trip worth it.

91



92

SIMPLE FORMULA FOR MOTIVATION

E x V = M

expectation of success (E) * valuing of success (V) = motivation (M)

93



94

Two Essential Characteristics of Essential/Existential Questions

Engaging.
Offers potential for intriguing students and motivating student learning

Enduring.
Leads to learning big ideas that have value beyond the classroom

95

Recent Essential Questions

Admin/PD: What is an effective EQ? What is the most effective teaching and how can we implement it?

Macbeth: How far are you willing to go to get what you want?

Pre-Algebra: What determines who wins?

Civics: What makes a law useful and fair?

96

Essential Question for *Romeo and Juliet*

- What makes and breaks a relationship?
For other units:
- What are my civil rights and how can I best protect them? What makes a good home? What makes a good friend? What can we do to protect the environment? Do We Find or Create Our True Selves?
- What Rights and Responsibilities Should Teens Have? How Can We Balance Everyone's Rights? What Makes a Hero? What Influences a Person's Choices? What Makes a Good Parent?

97

Ways to generate Essential Questions – with learners! TRY ONE or TWO or

- **Qualitative/Comparative.** *What are the most influential inventions/movies/works of art?*
- **Analogies.** *How are cells and their operations like modern cities/cell phone networks/the water cycle?*
- **Impacts.** *How do/might genetically modified organisms affect the safety of our food supply?*
- **What if . . . questions.** *What (would American and world history be like) if the American Revolution had never happened?*
- **Applications.** *How should we use our knowledge of energy exchange to create more environmentally sustainable schools, homes and policies?*
- **Ethics/Fairness.** *To what degree and in what situations should we use what we know about genetic manipulation, bioengineering, nuclear energy, nuclear weaponry, etc.?*
- **Improvement questions.** *How can we improve our school lunches to make them healthier?*

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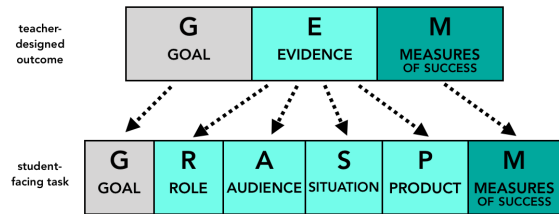
Identifying Culminating Projects

The world is filled with testing situations . . .

- What is a real world test/application for the developed knowledge?
- In school?
- In the community?
- Service learning and social action possibilities?
- Personal growth?

99

teacher-designed outcome translated into student-facing task



100

EMPOWER Principle 5

WALKTHROUGH AND EXTEND EXPERTISE.
Deliberate practice yields proficient performance.

101



Walkthrough and extend expertise

Guide students in deliberate practice through increasingly harder “junior versions” of the final task.

102

MILESTONES ON THE PATH TO MASTERY

Level 1. Read memes, ads, cartoons, news articles on vaping.

Level 2. Learn and practice the **topic-comment strategy** for finding and supporting main ideas in these short texts.

Level 3. Summarize the article and its main idea for a peer.

Level 4. Identify what makes **credible evidence**.

Level 5. Collect justified evidence about causes, effects and solutions to vaping.

Level 6. Identify patterns of evidence and **apply reasoning** (general rules of human behavior) to explain and extrapolate from them AND SO ON, leading up to...

DESTINATION: Create fully articulated **problem-solution arguments** about vaping that can be used to produce mind and behavior changing PR/PSA programs

103

Student Teacher: MILESTONES ON THE PATH TO MASTERY

Level 1. Analyze vaping ads (noticing persuasive moves) and contrast persuasion vs. argument in visual text/comics.

Level 2. Research, collect (surveys/interviews), and weigh evidence for arguments.

Level 3. Apply reasoning to evidence to generate claims.

Level 4. Craft multiple micro-arguments that can be "stacked" on each other to support more complex claims.

Level 5. Anticipating and responding to counterclaims.

And so on, leading up to...

THE DESTINATION

Create (1) a compelling anti-teen vaping marketing campaign and (2) a well-sourced and cited position paper sharing the reasoning and evidence behind the campaign.

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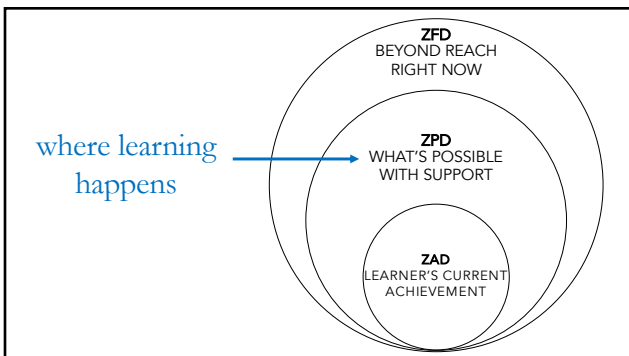
Scaffolds help us do what we cannot yet do.

105

Ways to Walkthrough: Making expert strategies visible and available to learners, and giving learners ways to practice them

- Think alouds
- Visual strategies that help to see, analyze and represent data
- Drama/Action strategies
- Student generated questioning techniques
- Discussion structures
- Collaborative structures: Reciprocal reading, Literature Circle Roles, Conferencing
- Any prompt, stem, protocol or scaffold that helps learners to do what they cannot yet do alone

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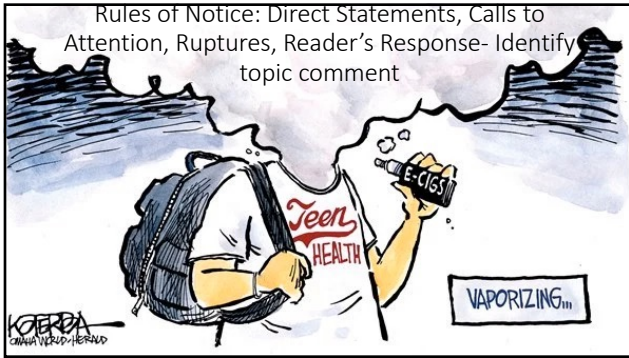
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Assisting Students through a RANGE of experiences with the mental model

- CREW micro-arguments with paintings, memes, articles, charts, survey data and other data sets
- Engage in activities like claim and evidence rankings, warrant workouts, revising claims, applying semantic scales to evaluate evidence
- Rewrite arguments into visuals like cartoons, memes, posters
- **PRACTICE, PRACTICE REFLECTIVE PRACTICE TIED TO EXPERTISE!**

SIX ELEMENTS OF DELIBERATE PRACTICE

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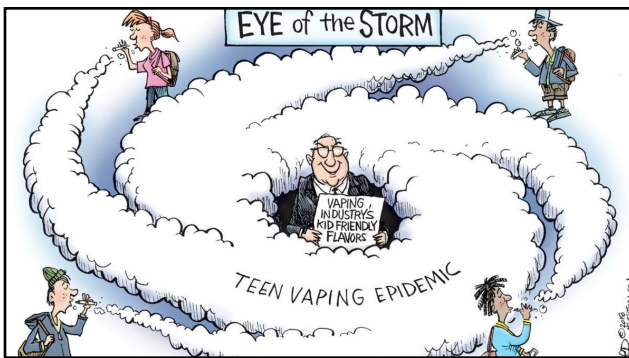


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Make a list of all the details you notice and their positioning.
 What rules of notice helped?
 Direct statements, Calls to attentions, Ruptures, Reader response
 What is the explicit message?
 What is the implicit message?
 How do you know, based on key details and their arrangement?



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111



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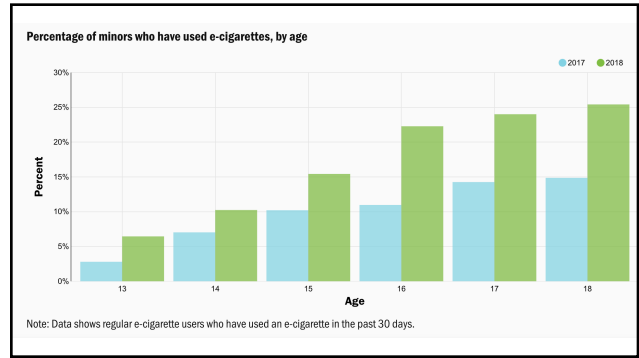
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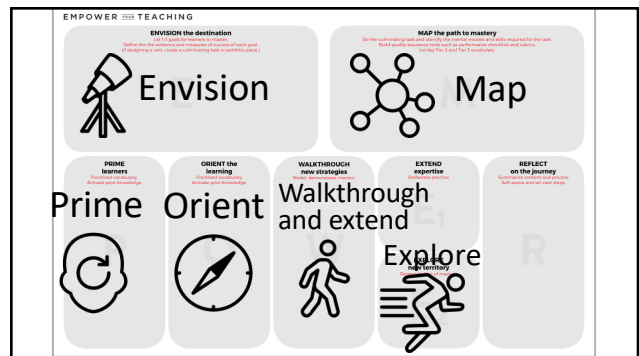
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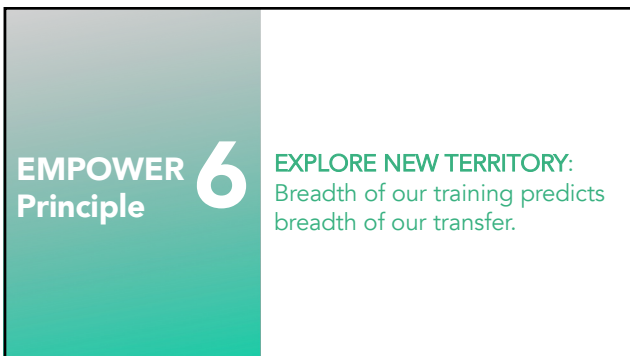
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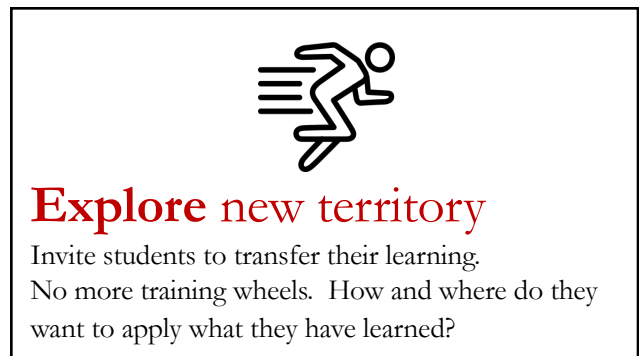
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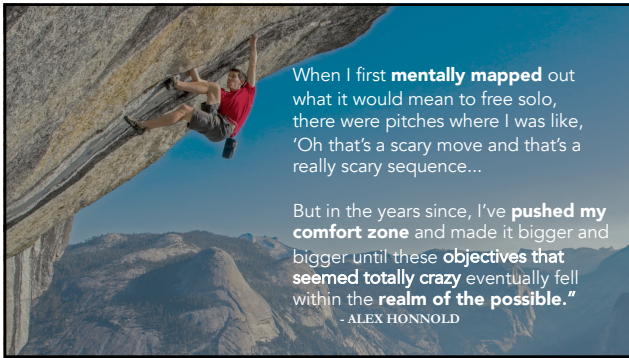
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Examples of Meaningful Making

<p>Writing</p> <ul style="list-style-type: none"> Arguments: of Extended Definition, Policy, Judgment Exposition/Process Analyses In-role writing Classifications Informational brochures Letters to the editor Story extensions Children's books 	<p>Multimedia Social Action Projects</p> <ul style="list-style-type: none"> Dramas/Forum Dramas Websites/PSAs, Surveys Podcasts Social Media campaigns Museum exhibits Video documentaries Raps/ Social Critiques and Performances Service learning projects
---	---

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GOAL	REAL-WORLD ROLE	AUDIENCE	STORY/ SITUATION	PRODUCT/ PERFORMANCE
convince	storyteller	client/customer	You have been asked to...	discussion/debate
analyze	historian	fellow students	The context/ challenge is...	presentation
inform	politician	expert panel	The issue you must address is...	article/essay
explain	engineer	community	The problem is...	podcast
design	scientist	an official	You have an opportunity to...	webpage
test	artist	pen pal		speech
	CEO	reader		story

124

"...breadth of training predicts breadth of transfer. That is, the more contexts in which something is learned, the more the learner creates abstract mental models, and the less they rely on any particular example."

- DAVID EPSTEIN in RANGE

125

The Importance & Difficulty of Transfer

Understanding requires transfer of learning to new situations


Despite the importance of transfer to all learning, research findings over the past nine decades clearly show that as individuals, and as educational institutions, we have failed to achieve transfer of learning on any significant level (Haskell, 2000, p. xiii)."

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EMPOWER Principle 7

REFLECT ON THE JOURNEY:
When you can name it, then you can tame it.

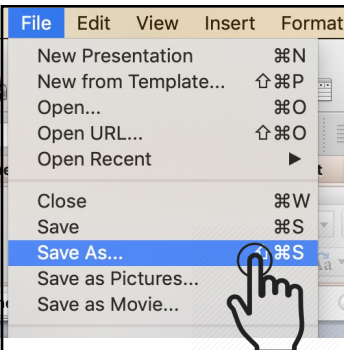
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Reflect on the journey

Promote thinking about the thinking, self-regulation, high-road transfer, and self-efficacy.

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File Edit View Insert Format

- New Presentation ⌘N
- New from Template... ⇧⌘P
- Open... ⌘O
- Open URL... ⇧⌘O
- Open Recent ▶
- Close ⌘W
- Save ⌘S
- Save As... ⌘S**
- Save as Pictures...
- Save as Movie...

Reflecting is like clicking save...

If you don't do it, you lose your work.

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Look for: High Road Transfer



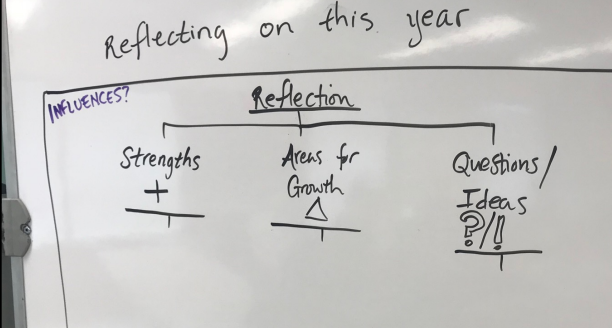
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Haskell's 4 Principles: Transfer ONLY OCCURS when we have 4D Teaching/Learning

- If students connect to and develop command of the knowledge that is to be transferred (KNOWING) POW
- If students get plenty of practice in applying meaning-making and problem-solving principles to new situations (ENGAGING AND DOING) WE
- If a classroom culture cultivates a spirit of engagement and transfer (ENGAGING AND DOING), WER
- If students have a theoretical understanding of the principles to be transferred (THINKING) POWER

131

Reflecting on this year



INFLUENCES?

Reflection

- Strengths +
- Areas for Growth Δ
- Questions/Ideas ?!!

132

Think About It!
A study in Ontario by the Centre for Addiction and Mental Health (CAMH) found students in grades 7–12 who used social media five or more hours a day were more likely to report a mental health problem, distress, or low self-esteem.

Think About It!
Even after you heal from a mental illness, the pain and struggle you experienced can stay with you. Healing means the mental illness doesn't control your life anymore.

RECOVERY

LOOK FOR: Reflection and invitations for transfer throughout

Think About It!
Sometimes being a good friend means making a tough call. If your friend tells you something in private, but it could lead to something dangerous, you may have to tell an adult. What kinds of situations would these be?

These are qualities that you should have as a good friend, but your friends should be this way for you, too.

133

POTENTIAL REFLECTION PROMPTS FOR YOUR LESSON / WEEK / UNIT

PERFORMANCE
What are your strengths and struggles when it comes to ____?
What helped you be successful today? What actions led to your success?
What will you do differently the next time you see this kind of problem?

CONSOLIDATION
So, what did you learn? What are your takeaways?
Summarize this information into a concise sentence or ¶.

SIGNIFICANCE
Why is this significant? What is this idea's value?
What do you think is the most influential reason for ____? Why?

ACTION
Now, what action steps should we take to prevent teens starting to smoke?
Who needs to know this information and in what format? Why?
What questions does this raise for you? Now, what do you wonder?
What additional research should we do to better understand this?

ENCOURAGE MULTIPLE PERSPECTIVES
How would things be different without ____?
What patterns do you notice? How does this connect with ____ (prior topic)?

134

Procedural feedback format for promoting growth mindset and agentic identity

The way you NAME EFFORT AND STRATEGY USE had the effect of DESCRIBE EFFECT because EXPLAIN WHY / HOW IT WORKED.

135

Procedural feed-forward format for promoting high road transfer

I wonder what would happen if you tried DEFINE NEW APPROACH because NAME WHY IT MIGHT WORK.

And this could extend learning and effect by POTENTIAL IMPACT.

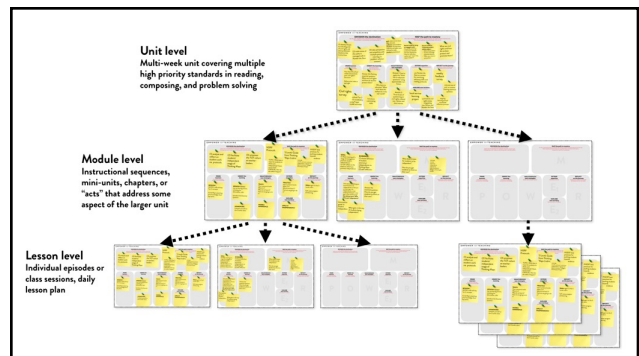
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EVERY STEP IS ESSENTIAL!

When an educator does not _____, then it usually causes learners to feel or be _____.

M P O W E R = AIMLESS
 P O W E R = OVERWHELMED
 M P O W E R = DISCONNECTED
 M P W E R = UNMOTIVATED
 M P O E R = UNSKILLED
 M P O W R = UNCHALLENGED
 M P O W E = DEPENDENT

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Your turn to Reflect and Rehearse for Future Action and Transfer

Name a principle and/or a practice that you can use immediately in your teaching

- **Action plan: what is your commitment to trying it out?**
- **Every journey starts with the first step and continues with the next one – take the first step!**

139

Conclusion, playing the old preacher

- Learning should be hard fun
- Teaching should be responsive and relational
- Learning should be meaningful and substantive and mirror what experts do
- Teaching should be apprenticing students into doing what we, as experts, do.

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EMPOWER YOUR TEACHING

Make tomorrow's lesson matter the seven "must make moves" of

EMPO

ENVISION the destination
MAP the mental model & the path to mastery
PRIME for the journey
ORIENT the learning

WER

WALKTHROUGH new strategies
EXPLORE new territory
REFLECT on the journey

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